CITY ENGINEERING Application for the Approval of Subcontractors on Public Works Contracts

Contract No .:	7956					
Contract Name:	Resurfacing with Utilities 2017					
Contractor:	SPEEDWAY SAND & GRAVEL INC					
Contract Value:	\$660,280.74 Bvć√					

In accordance with Section 109 of the Specifications, I request the approval of the following subcontractors to be engaged by our company for this contract:

Mailing addresses of the subcontractors are attached.

I agree that I am fully responsible for the acts and omissions of the subcontractors and I understand that the City's approval does not create any contractual relationship between any of the subcontractors and the City. I further agree that, if during the term of the contract, it is necessary to amend this list of subcontractors, I shall request and obtain approval of the City Engineer, in writing and prior to allowing any work by the subcontractor(s). In those instances where the amended list involves MBE, WBE, or SBE subcontractors, I shall also obtain the approval of the Department of Civil Rights.

Company	Type of Work	% Value	\$ Value of Contract	Check as Applies			CITY USE ONLY			
				WBE	мве	SBE	BVC Compliant	PreQ	Total Approved	
Barricade Flasher	Traffic Control	0.79	\$ 5,200				Y N NA		X	
JR's Landscaping	EC, Seed, Clear & Grub	2.13	\$14,060			X	X Y N N NA		X	
Tri County Paving	Asphalt	5.29	\$34,950				Y N NA		\mathbf{X}	
McCann's Undrgrd	CIPP Lining	3.82	\$25,200				Y N NA		X	
Guide Lines	Pavement Marking	0.66	\$ 4,348				X Y N N NA			
Neil Schlough	Trucking	4.69	\$31,000			M	X Y 🗌 N 🗌 NA		\mathbf{X}	
		17.38								
Total \$114,758										
Date Submitted: May 11, 2017 Signed: FOR CITY USE ONLY										
4 App roved		Disa	proved				A¢	proved	in Part	
1'7, 38 % of contract is subcontracted										
Date: <u>Sleeler</u> Signed: <u>Signed</u> Robert F. Phillips, P.E., City Engineer										
Distribution: Contractor Project Enginee Construction Er Construction Of				Sj	Mu beed W	st Comply 4 Lway Sand & ATT låboren E	rith Gra Ope	BVC- vel rator		